



**SRI SIDDHARTHA ACADEMY OF HIGHER EDUCATION**  
 ACCREDITED A+ GRADE BY NAAC (DEEMED TO BE UNIVERSITY)  
**SRI SIDDHARTHA INSTITUTE OF TECHNOLOGY**  
 MARALUR, TUMAKURU - 572105.

# **S**AMARTHYA-2026

X

# NOR**S**E MYTHOLOGY

## IEEE-SSIT-SB

UP TO  
**₹ 1,00,000**  
 PRIZE POOL

**ORGANIZERS**



IEEE Bangalore Section





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MARALUR, TUMAKURU 572105.

# OVERVIEW

Samarthya-2026 is the flagship annual event organized by the SSIT IEEE Student Branch, celebrated as the biggest technical fest in our college. This year's edition promises to be even grander and more innovative, taking place on 22nd and 23rd April 2026. Filled with exciting events, cutting-edge competitions, interactive workshops, and inspiring technical sessions, Samarthya-2026 will offer students a vibrant platform to showcase their talents, exchange ideas, and explore emerging technologies. It is set to be an enriching and memorable experience, fostering creativity, teamwork, and the spirit of innovation across our campus community. Let the celebration of technology and learning begin!





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# GENERAL RULES

- All participants must register within the given deadline and provide accurate details. Late registrations will not be accepted unless specified by the organizers.
- Must respect the event organizers and volunteers. Any behavior deemed inappropriate may lead to disqualification.
- Use of offensive language, plagiarism or misconduct will lead to disqualification.
- Participants must adhere to the event schedule, including setup, performance, and closing times.
- Integrity and fairness are expected from all participants. Any attempt to cheat or disrupt the event will lead to disqualification.
- Professional and respectful conduct is mandatory. Misbehavior could result in expulsion from the event.
- All decisions by the organizers and judges are final and must be respected.
- Participants should respect the venue, maintain cleanliness, and avoid damaging property.
- Where applicable, NEP points will be awarded for active participation
- **"3-Person Minimum"**: If we don't hit 3 participation, the event is off and you get your money back right away."
- **"No crowd, no cost."** Events with under 5 people will be cancelled and refunded instantly. ( only for , robo war , robo race , LFR )

**Note** : The event is subject to cancellation on the spot if the minimum number of participating teams is not met, and the registration fee will be refunded accordingly.



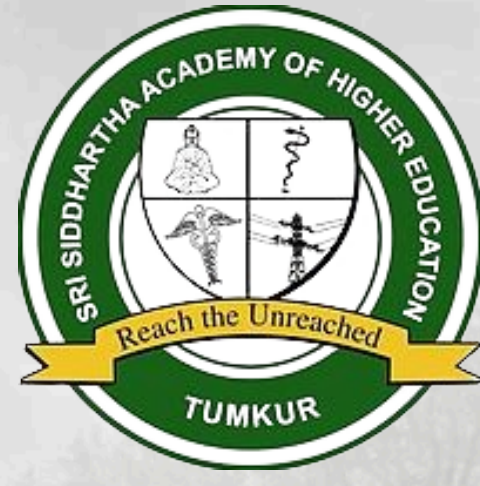


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# EVENTS

| Sl. No. | Event Name      | Event Title         |
|---------|-----------------|---------------------|
| 1       | Eitri           | Project Expo        |
| 2       | Saga            | Quiz                |
| 3       | Helheim         | Escape Room         |
| 4       | Mimir           | Shark Tank          |
| 5       | Folkvangr       | Fun Game            |
| 6       | Runes           | Spell Bee           |
| 7       | Skald           | Cinematography      |
| 8       | Runecraft       | Coding              |
| 9       | Yggdrasil       | Web Design          |
| 10      | Loki            | Crime Investigation |
| 11      | Volva           | Kaggle              |
| 12      | Bifrost         | Treasure Hunt       |
| 13      | Jotunn Sleipnir | Robo Race           |
| 14      | Seidr           | Reverse Engineering |
| 15      | Valhalla        | E-Games             |





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DATE : 22/04/26

# Awakening

Day-1

| Sl No | Event Name | Event Title         |
|-------|------------|---------------------|
| 1     | Valhalla   | E-Games             |
| 2     | Helheim    | Escape Room         |
| 3     | Saga       | Quiz                |
| 4     | Eitri      | Project Expo        |
| 5     | Runecraft  | Coding              |
| 6     | Seidr      | Reverse Engineering |
| 7     | Runes      | Spell Bee           |
| 8     | Bifrost    | Treasure Hunt       |

**Note**

Fun games will be conducted throughout the day.





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DATE : 22/04/26

TIME : 9:00-11:00AM

# VALHALLA

## E - GAMES

### 1. Rule Book for VALHALLA (BGMI Tournament)

- Total of 3 matches will be played on Erangel (2) and Miramar (1) maps
- Minimum in-game level required is 30
- Team Size: Minimum 2 players and Maximum 4 players per team
- Use of Tablets and Emulators is strictly prohibited
- Picking up AED is prohibited
- Matches start 10 mins after ID/Pass provided
- Point system: Winner - 10 pts, #2 - 8 pts, #3 - 6 pts, #4 - 4 pts, #5 - 3 pts
- Kill points: 1 Pt per kill
- Immediate disqualification for malpractice
- Note: The event may be cancelled on the spot if the minimum team count is not met, with the registration fee refunded accordingly.



### 2. Rule Book for VALHALLA (Free Fire Tournament)

- A total of 2 matches will be played
- If > 8 teams: Full map (Bermuda), If < 8 teams: Clash Squad
- Minimum in-game level required is 20
- Team Size: Minimum 2 players and Maximum 4 players per team
- Use of iPads and Emulators is strictly prohibited
- Character Skills and Gun Skills will be turned OFF
- Matches start 10 mins after ID/Pass provided
- Point system: Winner - 10 pts, #2 - 8 pts, #3 - 6 pts, #4 - 4 pts, #5 - 3 pts
- Kill points: 1 Pt per kill
- Immediate disqualification for malpractice
- Note: The event may be cancelled on the spot if the minimum team count is not met, with the registration fee refunded accordingly.

**Note**

Team of 4 Members

Reg fees : 400Rs





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# HELHEIM

## ESCAPE ROOM

TIME : 9:00-15:00

- **Objective**: Work with your team to solve a series of interconnected puzzles, discover hidden clues, unlock locks, and find the final key/code to escape the room before the time limit.
- **Team Size**: Teams must consist of 3 participants.
- A batch of 4 teams will take on the challenge at a time.
- **Time Limit**: Each team gets 20 minutes to complete the challenge.
- The team that escapes in the least time with the fewest hints ranks higher.
- **Gameplay Rules**: Participants may search the room for clues.
- Participants may move objects and inspect items placed in the room.
- Participants may collaborate with teammates to solve puzzles.
- Participants must not use mobile phones or any external smart devices.
- Participants must not force open locks or containers.
- Participants must not damage or remove props from the room.
- All puzzles can be solved using logic and clues provided.
- **Hint Policy**: Each team may request up to 2 hints from the Game Master.
- **Safety**: Do not run or climb on furniture.
- Do not tamper with electrical equipment or restricted areas.
- Inform the Game Master immediately if any issue occurs.
- **Organizer Decision**: The Game Master will monitor the game and provide hints when requested.
- All decisions made by the organizers are final.
- Think carefully, work together, and escape Helheim before time runs out.
- Note: The event may be cancelled on the spot if the minimum team count is not met, with the registration fee refunded accordingly.



### Note

Team of 3 Members  
Reg fees : 300rs





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DATE : 22/04/26

# SAGA

## QUIZ

TIME : 11:15-12:15PM

### Quiz Structure:

- Round 1: Written (Manual Round) - Duration: 20 minutes
- Round 2: Digital Round - Duration: 20 minutes
- Round 3: Rapid Round (Buzzer) - Duration: 10 minutes
- **Code of Conduct** ; Maintain complete silence during the quiz (no talking, whispering, or signaling).
- Do not copy or attempt to seek help from others.
- Follow all instructions given by organizers and volunteers.
- Show respect to fellow participants and event staff at all times.
- **Disqualification Policy** : Any form of cheating or unfair means will lead to immediate disqualification.
- Misbehavior or violation of rules may result in removal from the event.
- **Submission Guidelines** ; Participants must remain seated after completion.
- Answer sheets will be collected by the organizers.
- Do not leave your seat until instructed.

**Note** :The event may be cancelled on the spot if the minimum team count is not met.

- The registration fee will be refunded accordingly.

**Note**

Individual Participation  
Reg fees : 100Rs





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DATE : 22/04/26

TIME : 12:30-14:00

# EITRI

## PROJECT EXPO



- Participants may register individually or in teams of 1-3 members.
- Teams must report on time with their complete project setup and required equipment.
- Each team will be provided a dedicated display space.
- Hardware, software, or hybrid projects are allowed, with working prototypes/models preferred.
- Each team will get 5-10 minutes for presentation followed by Q&A, and all members should be able to explain the project.
- Evaluation will be based on innovation, technical implementation, feasibility, presentation, and Q&A performance.
- Participants must maintain discipline, follow coordinator instructions, avoid damage or misconduct, and note that the judges' decision is final.

**Note**

Team of 1-3 Members  
Reg fees : 300





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# RUNECRAFT

DATE : 22/04/26

CODING

TIME : 09:00-11:00AM

1. **Platform & Access :**

- HackerRank Requirement : The contest will be hosted on HackerRank. All participants must have a pre-registered and verified account.
- Connectivity : It is the participant's responsibility to ensure their account is active and they can log in before the contest begins .

2. **Selection & Scoring :**

- Rank Determination : Rankings will be based on the following priority:

3. **Total Score :** Sum of points from problems solved.

4. **Accuracy :** Number of successful submissions vs. failed attempts.

5. **Time (Penalty) :** Total time taken to solve the problems. In case of a score tie, the person who finished faster wins.

- Test Cases : Only solutions passing all hidden test cases will receive full points. Partial points may be awarded depending on the problem's configuration.

6. **Fair Play & Integrity :**

- Plagiarism Check : All submissions will pass through HackerRank's automated plagiarism detector. Any code found significantly similar to another participant or online source (including AI tools like ChatGPT or GitHub Copilot) will lead to immediate disqualification.
- External Assistance : Communication with other participants or use of external storage devices/mobile phones during the contest is strictly prohibited.
- Internet Usage : Browsing is restricted solely to the HackerRank contest page and official language documentation (if permitted by the organizers).

7. **General Logistics :**

- Identification : Participants must carry and display their valid College ID card at all times.
- Strict Punctuality : Reporting time must be strictly followed. No entries will be permitted once the contest timer has started.
- Technical Issues : In case of a system crash or power failure, immediately notify a volunteer. The organizers' decision on time compensation will be final.
- participants are informed to bring their own , gadgets , laptop
- **Finality :** The Judges' decision regarding results and the Organizers' decision regarding rule modifications are final and binding.
- Note: The event may be cancelled on the spot if the minimum team count is not met, with the registration fee refunded accordingly.



**Note**

Individual Participation  
Reg fees : 50Rs





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DATE : 22/04/26

**SEIOR**  
**REVERSE ENGINEERING**

TIME : 12:30-13:30



- Reverse engineering must be done only on the product/device assigned for the event.
- Teams can have only the permitted number of members.
- Participants must identify and explain the working of components accurately.
- Damaging or mishandling the device intentionally is not allowed, if violated, the team will be fined.
- The task must be completed within the given time limit.
- Use only the tools/materials provided or approved by organizers.
- The use of AI-based tools (e.g., ChatGPT) is not permitted.
- Judges' decision will be final.
- Note: The event may be cancelled on the spot if the minimum team count is not met, with the registration fee refunded accordingly.

**Note**

Team of 1-2 Members  
Reg fees : 200rs





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DATE : 22/04/26

TIME : 12:30-13:30

# RUNES

SPELL BEE

**IEEE ComSoc** | Bangalore Chapter

- Participants must register individually before the event begins or registration can be done online and offline as well.
- The competition will be conducted in multiple rounds (e.g., preliminary, elimination, final).
- Each participant will be given one word per turn to spell.
- The word must be spelled clearly and correctly—letter by letter.
- Participants may ask for the word's meaning, pronunciation, or usage in a sentence before spelling.
- No electronic devices, notes, or external help is allowed.
- A wrong spelling leads to elimination (or point deduction, depending on round rules).
- Time limit per word will be strictly enforced.
- In case of a tie, tie-breaker rounds will be conducted.
- Judges' decisions are final and binding.
- Note: The event may be cancelled on the spot if the minimum team count is not met, with the registration fee refunded accordingly.

**Note**

Individual Participation  
Reg fees : 50





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DATE : 22/04/26

# BIFROST

## TREASURE HUNT

TIME : 14:30-17:30



- Participants must rely solely on their own logic and skills .
- Any form of plagiarism, solution sharing, or unfair advantage will lead to immediate disqualification
- All challenges must be solved within the provided environment .
- Internet access, external devices, or unauthorized tools are strictly prohibited unless allowed .
- Accessing scoreboards or other participants' setups will lead to removal from the event .
- Only approved tools ( e.g., debuggers, disassemblers, hex editors if allowed ) may be used .
- Do not alter challenge files beyond analysis purposes .
- Use of automated scripts or pre-built solutions without permission is not allowed .
- Each round is time-bound .
- Participants must follow the sequence of levels (no skipping unless stated) .
- Tie-breakers will be based on accuracy and completion time .
- All decisions made by organizers are final .
- Participants must maintain discipline, respect, and a competitive spirit throughout the event .

Note: The event may be cancelled on the spot if the minimum team count is not met, with the registration fee refunded accordingly.

### Note

Team of 4 Members  
Reg fees : 600





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# Ragnarök

Day - 2

| Sl No | Event Name                      | Event Title                 |
|-------|---------------------------------|-----------------------------|
| 1     | Volva                           | Kaggle                      |
| 2     | Yggdrasil                       | Web Design                  |
| 3     | Mimir                           | Shark Tank                  |
| 4     | Jotunn / Sleipnir<br>/ vegvisir | Robo War/<br>Robo race/ LFR |
| 5     | Loki                            | Grime<br>Investigation      |
| 6     | Skald                           | Cinematography              |

**Note**

Fun games will be conducted throughout the day.





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DATE : 23/04/26

# VOLVA

TIME : 9:00-11:00AM

## KAGGLE

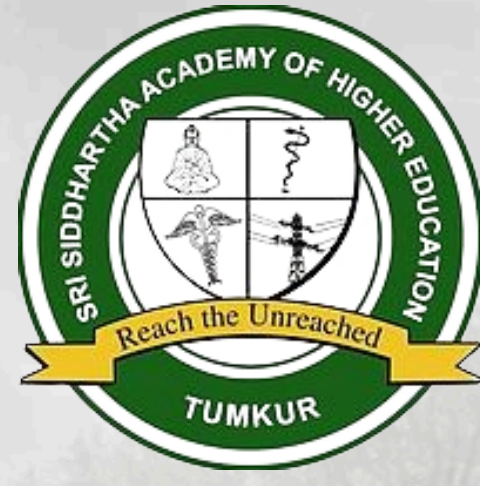


- **Team size** : maximum of 2 members per team.
- all members must have a kaggle account before the event starts.
- Problem statement will be provided at the start of the event .
- Dataset – Only the provided dataset is allowed. Use of external datasets will result in disqualification..
- Submissions – Each team is allowed a maximum of 5 submissions. Your highest scoring submission will be considered final.
- Deadline – The competition runs for exactly 2 hours. Submissions after the deadline will not be accepted.
- Teams must make their work public before the deadline.
- Fair Play – All work must be your own. Sharing solutions between teams will result in immediate disqualification.
- Participants must bring their own laptops and necessary devices
- Judging – Winners are decided purely based on the final leaderboard score.

### Note

1 - 2 Per Team  
Reg fees : 200rs





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DATE : 23/04/26

TIME : 9:00-11:00AM

# YGGDRASIL

## WEB DESIGN



- Individual competition; team participation is not allowed
- Theme will be revealed on the spot and designs must align with it
- Total time allotted: 2 hours
- Participants must bring their own laptops and necessary devices
- Internet usage may be restricted as per instructions
- All work must be original and created during the competition
- Pre-built templates or previously developed projects are not allowed
- Any form of plagiarism will lead to disqualification
- Evaluation based on creativity, originality, design, user interface, relevance to theme, functionality, and presentation
- Judges' decisions are final and binding
- Note: The event may be cancelled on the spot if the minimum team count is not met, with the registration fee refunded accordingly.

### Note

Individual Participation  
Reg fees : 200





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DATE : 22/04/26

TIME : 10:00-12:00PM

# MIMIR

## SHARK TANK



- Participants must register in teams (team size: 1-4 members).
- Each team must present an original business idea or startup concept.
- Each team must first pitch their idea through a clear audio or background video presentation.
- After the audio/video pitch, the team must continue with their live presentation.
- A fixed time (e.g., 3-5 minutes) will be given for pitching.
- This will be followed by a Q&A session with the judges.
- Use of presentation aids (PPT, prototype, demo) is allowed if specified.
- Ideas must be innovative, feasible, and clearly explained.
- the Participant must adhere strictly to the time limits.
- Any form of plagiarism or copied ideas will lead to disqualification.
- Evaluation will be based on innovation, feasibility, presentation, and response to questions.
- Judges' decisions are final and binding.
- Note: The event may be cancelled on the spot if the minimum team count is not met, with the registration fee refunded accordingly.

**Note**

Team of 1-4 Members  
Reg fees : 600



**IEEE**  
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DATE : 23/04/26

TIME : 13:00-15:00



# Jotunn Robo War

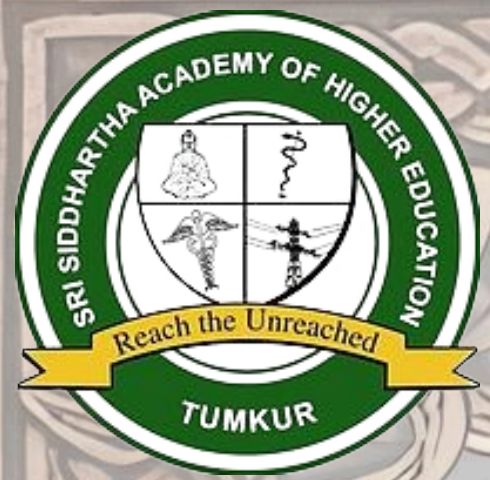


- A solo participating event .
- The maximum allowed mass is 15 kg, including all weapons, and the robot must fit within a 50 cm × 50 cm × 50 cm cube.
- Only wireless control is permitted, with a maximum 24 V battery.
- A 5-round battle. Each round lasts exactly 3 minutes of active combat.
- Immobility for 10 seconds results in an automatic loss.
- No fire or liquids are allowed, and an external kill switch is required.
- One will get a 1-minute timeout for emergency mechanical fixes (after the particular round).
- The decision of the referee is absolute and final for all participants.
- Points are awarded based on aggression and visible damage dealt.
- First Contact (5 POINTS)
- Hit point (2 POINTS)
- Flip the robot (5 & 10(if 306 d flip) POINTS)
- The arena dimension is 8x8ft(1xb).
- No obstacle or offensive props are used in the arena.
- + or - 5% tolerance might be there in the arena.
- More information will be provided on spot.
- "No crowd, no cost." Events with under 5 people will be cancelled and refunded instantly.

## Note

Individual Participation  
Reg fees : 500rs  
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# Sleipnir Robo race

TIME : 13:00-15:00

## Robo race

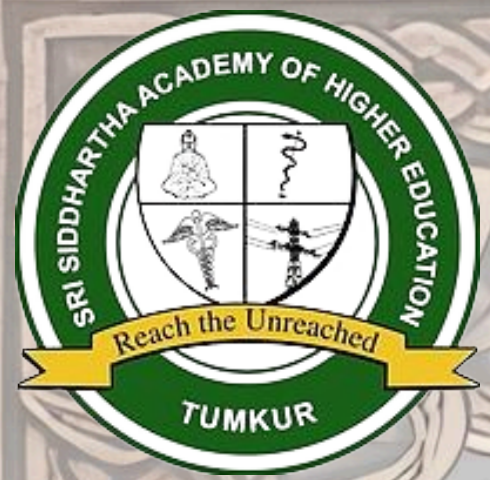
- A solo participating event
- The maximum allowed mass of a bot is 5 kg .
- The bot must fit within a box of 25cm x 25cm x 25cm.
- Requires On-board power supply and must not exceed 24V.
- Controller should be wireless. use dual-frequency or 2.4GHz to avoid interference.
- Any bot that damages the track (if in a head-to-head heat) will be disqualified.
- one bot at a time will be allowed in the race .
- The maximum time allowed to complete the race is 5 minutes; contact with the track border will result in a penalty of +3 seconds.
- Skipping any obstacle is permitted but will incur a time penalty of 20 seconds per obstacle.
- If you break the track or argue with the referees, you will be disqualified.
- "No crowd, no cost" Events with under 5 people will be cancelled and refunded instantly.



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DATE : 23/04/26

# Vegvisir

## LFR

TIME : 13:00-15:00

### L F R (Line following robo)



- A solo participating event
  - The bot must be fully autonomous. No remote controls are allowed
  - The track shall be laid within a 15 ft × 7.5 ft (4.572 m × 2.286 m) area, with path length defined along the centerline of the final layout.
  - A continuous black line of uniform 3 cm width
  - Must fit within a 20cm x 20cm x 20 cm box weighing below 10.
  - No limit on the number of IR or color sensors used.
- Any platform (Arduino, Raspberry Pi, ESP32. or discrete logic) is allowed
- If you break the track or argue with the referees, you will be disqualified.
  - You can buy parts, but you must build and program the bot yourself. No "pre-built" professional bots allowed.
  - "No crowd, no cost" Events with under 5 people will be cancelled and refunded instantly.

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DATE : 23/04/26

TIME : 15:00-16:30

# LOKI

## CRIME INVESTIGATION



- **Objective** : Analyze the case, examine evidence, and identify the correct suspect/conclusion using logical reasoning .
- **Team Size** : 4 members per team .
- **Time Limit** : 1 hour for solving + 30 minutes for teams to justify their findings .
- Mobile phones , internet access or external devices are not allowed .
- Participants must bring their own paper and pen for notes .
- Only materials provided by organizers may be used .
- Teams must not share clues, ideas, or communicate with other teams .
- Final answer must be submitted in written form with proper justification .
- Teams must also explain their reasoning and solution orally to the judges .
- Note: The event may be cancelled on the spot if the minimum team count is not met, with the registration fee refunded accordingly.
- solutions will be provided at the end .

**Note**

Team of 4 Members  
Reg fees : 400rs





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# SKALD

CINEMATOGRAPHY

TIME : 15:00-16:30

- **Team Size** : 1-2 members
- **Duration** : 25-30 seconds
- **Devices Allowed** : Mobile/Camera
- Editing must be done in front of organizers only
- No pre - edited videos are permitted
- The clips must be related to the events going on both the days (theme)
- Participants must show raw footage if requested
- Editing Time Limit: 1 hour 30 mINUTES
- Note: The event may be cancelled on the spot if the minimum team count is not met, with the registration fee refunded accordingly **Note**



Team of 1-2 Members

Reg fees : 200rs





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**SRI SIDDHARTHA INSTITUTE OF TECHNOLOGY**  
MARALUR, TUMAKURU 572105.

# FOLKVANGR

## FUN GAMES



- The event will be conducted over 2 days, featuring multiple fun and engaging games
- Participants must register individually or in teams as per each game's format
- All participants must report on time for their respective games
- Event schedule must be followed strictly
- Each game will have its own specific rules, which will be explained before the start
- Participants must follow instructions given by organizers and volunteers at all times
- Fair play is mandatory ; any form of cheating or unfair advantage is strictly prohibited
- Participants must maintain discipline and respect towards others
- Use of mobile phones or external help may be restricted depending on the game
- Any damage to event materials or venue is not allowed
- Winners for each game will be decided based on performance and game-specific criteria
- In case of ties, judges/organizers will decide the final outcome
- Misconduct, rule violations, or inappropriate behavior may lead to disqualification
- Judges' and organizers' decisions are final and binding
- Note: The event may be cancelled on the spot if the minimum team count is not met, with the registration fee refunded accordingly.
- offline (re

### Note

Individual participation  
Reg fees : 20Rs

### Note

Fun games will be conducted  
throughout the day.

